

Searching for Rational Points on Genus 2 Jacobians

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Motivation

Let $C: y^2 = f(x)$ be a curve of genus 2 over \mathbb{Q} , with Jacobian J.

We will assume that $C(\mathbb{A}_{\mathbb{Q}}) \neq \emptyset$.

Task: Find generators of $J(\mathbb{Q})$!

- 1. 2-Descent on J gives upper bound on rank
- 2. Search for points on $J(\mathbb{Q})$ gives lower bound on rank
- 3. Hope that bounds agree
- 4. Use heights to saturate the known subgroup

We focus on step 2 in this talk, but we will also have to review step 1.

Example

In general, let $\pi: J \to K \subset \mathbb{P}^3$ denote the map to the Kummer Surface.

Consider

$$C: y^2 = -3x^6 + x^5 - 2x^4 - 2x^2 + 2x + 3$$

Then $J(\mathbb{Q}) = \langle P \rangle \cong \mathbb{Z}$, with

 $\pi(P) = (19590364691 6063888932 6549967292 5293963968 :$ -21590165086 8859123654 3393895911 1405158848 : 20932294618 1096750411 6135621826 2182813188 : 91247794946 8811884895 4941275692 2959999369)

Naive height h(P) = 94.31440 -Canonical height $\hat{h}(P) = 95.26287 -$

General Point Search

How can we search for rational points of height $\leq H$ on a *d*-dimensional variety $X \subset \mathbb{P}^{N-1}$?

The obvious way: Project to some \mathbb{P}^d , check which $P \in \mathbb{P}^d(\mathbb{Q})$ lift to $X(\mathbb{Q})$. Complexity: H^{d+1} .

This can be combined with sieving using information mod p.

Example: $J \to K \to \mathbb{P}^2$. Find points in $K(\mathbb{Q})$ lifting to $J(\mathbb{Q})$. This is implemented (j-points), small constant in front of H^3 . Takes about 1 hour for $H = 10^4$ (degree 6; faster for degree 5).

Good for finding small points quickly.

Using Lattices

Pick a good prime p.

For each $P \in X(\mathbb{F}_p)$, construct a lattice $L_P \subset \mathbb{Z}^N$ that contains coordinate vectors of all rational points reducing to Pand look for small vectors in L_P .

Let t_1, \ldots, t_d be local coordinates near a lift $P_0 \in X(\mathbb{Q}_p)$ of P. There is a vector-valued power series $\mathbf{u} \in \mathbb{Z}_p[[t_1, \ldots, t_d]]^N$ such that the residue class of P is $\{\mathbf{u}(pt_1, \ldots, pt_s) : t_1, \ldots, t_d \in \mathbb{Z}_p\}$.

Write
$$\mathbf{u} = \sum_{i_1,\dots,i_d \ge 0} \mathbf{u}_{i_1,\dots,i_d} t_1^{i_1} \cdots t_d^{i_d}$$
 and set

$$L_P = \mathbb{Z}^N \cap \sum_{i_1,\dots,i_d \ge 0} \mathbb{Z}_p \cdot p^{i_1 + \dots + i_d} \mathbf{u}_{i_1,\dots,i_d}.$$
Generically, $(\mathbb{Z}^N : L_P) = p^{\rho(d,N)}$; $\rho(d,N) = \sum_{j=0}^{N-1} \max\{k : \binom{k+d-1}{d} \le j\}.$

Complexity

$$(\mathbb{Z}^N : L_P) = p^{\rho(d,N)}$$
 with $\rho(d,N) = \sum_{j=0}^{N-1} \max\{k : \binom{k+d-1}{d} \le j\}.$

Can expect small vectors to be of height about $p^{\rho(d,N)/N}$.

Hence: Take $p \gg H^{N/\rho(d,N)}$.

Since $\#X(\mathbb{F}_p) \approx p^d$, the complexity is $\approx H^{dN/\rho(d,N)}$.

Surface in \mathbb{P}^3 gives H^2 . Surface in \mathbb{P}^{15} gives $H^{32/45}$.

For $J \subset \mathbb{P}^{15}$, note that height gets squared, so we get $H^{64/45}$ in terms of the Kummer Surface height.

But: Constant too large to be faster than the simple method!

Covering Spaces

To make progress, we need some means of making the points smaller.

This can be achieved using covering spaces of J.

There is a finite set of (for example) 2-coverings $X_j \to J$ such that every point in $J(\mathbb{Q})$ lifts to some $X_j(\mathbb{Q})$. Also, the height goes down from H to $H^{1/4}$.

The 2-descent computation (that we did for the upper rank bound) gives us a set that classifies the X_i .

But: It is not easy to use this to construct explicit models (in \mathbb{P}^{15}).

2-Descent

Recall: $C: y^2 = f(x)$.

Define $A = \mathbb{Q}[\theta] = \mathbb{Q}[T]/(f(T))$.

There is a group homomorphism

$$\mu: \operatorname{Div}_{C}(\mathbb{Q}) \to \operatorname{Pic}_{C}(\mathbb{Q}) \to \frac{A^{\times}}{\mathbb{Q}^{\times}(A^{\times})^{2}}, \quad \sum_{P} n_{P}P \longmapsto \prod_{P} \left(x(P) - \theta\right)^{n_{P}}$$

We can compute a finite subgroup S of $A^{\times}/\mathbb{Q}^{\times}(A^{\times})^2$ that contains $\mu(J(\mathbb{Q}))$.

Each element $\delta \cdot \mathbb{Q}^{\times} (A^{\times})^2 \in S$ gives rise to one or two 2-covering spaces X_{δ} of J.

Application to Point Search

Given δ , construct a K3 Surface Y_{δ} :

Write $\mathbf{z} = z_0 + z_1\theta + \cdots + z_5\theta^5 \in A$. Then $\delta \mathbf{z}^2 = Q_{\delta,0}(\mathbf{z}) + Q_{\delta,1}(\mathbf{z})\theta + \dots + Q_{\delta,5}(\mathbf{z})\theta^5.$ with quadratic forms $Q_{\delta,j} \in \mathbb{Q}[z_0, \ldots, z_5]$.



Complexity for points of height $\leq H$ in \mathbb{P}^2 is $H^{3/4}$.

Algorithm

Input: $C, \ \delta \in A^{\times}$ and H.

- 1. Select a good Q-basis for δ of A.
- 2. Compute the quadratic forms $Q_{\delta,j}$ w.r.t. this basis.
- 3. Let $Y_{\delta} \subset \mathbb{P}(A)$ be the K3 Surface $Q_{\delta,3} = Q_{\delta,4} = Q_{\delta,5} = 0$.
- 4. For good primes p_1, \ldots, p_k with $p_1 \cdots p_k \gg H^{3/8}$, compute $P_j = \{P \in Y_{\delta}(\mathbb{F}_{p_j}) : P \text{ gives point in } J(\mathbb{F}_{p_j})\}.$
- 5. Compute the sets $\Lambda_j = \{L_P : P \in P_j\}.$
- 6. For each lattice $L = L_1 \cap \cdots \cap L_k$ with $L_j \in \Lambda_j$, find small vectors in L and check if they give a point in $J(\mathbb{Q})$. Return this point when one is found, and stop.
- 7. Return "No point found."

Example

Consider $y^2 = x^5 - 41$.

The rank of $J(\mathbb{Q})$ should be 1, but there are no small points.

The nontrivial element of S is represented by

 $\delta = 38903213\theta^4 + 81019029\theta^3 + 248047293\theta^2 + 260114981\theta + 1085600973$ We find equations for Y_{δ} (in 'good' coordinates):

$$-2z_1z_4 + 2z_2z_5 + z_3^2 = 0$$

$$z_1^2 - 2z_1z_5 + 2z_2z_3 + 4z_2z_4 - 2z_3z_4 - 4z_3z_5 + 2z_4z_5 - 3z_5^2 = 0$$

$$-z_0^2 - 4z_1z_2 - 4z_1z_4 - 2z_1z_5 + z_2^2 - 2z_2z_4$$

$$-4z_3^2 - 6z_3z_4 - 8z_3z_5 + 5z_4^2 - 8z_4z_5 + 6z_5^2 = 0$$

The point $(-2197 : -142 : 656 : 566 : -703 : -92) \in Y_{\delta}(\mathbb{Q})$ gives a generator of $J(\mathbb{Q})$; the image on K is (77228944 : 39966176 : 39032976 : 7200361913).

Beyond 2-Coverings

In many cases, $\operatorname{Pic}_{C}^{1}$ is a nontrivial 2-covering of J.

We can use 2-descent on $\operatorname{Pic}_{C}^{1}$ to construct some 4-coverings of J.

Recall the map

$$\mu: \qquad C^{(3)}(\mathbb{Q}) \to \operatorname{Pic}_{C}^{1}(\mathbb{Q}) \to \frac{A^{\times}}{\mathbb{Q}^{\times}(A^{\times})^{2}}$$
$$P_{1} + P_{2} + P_{3} \longmapsto (x(P_{1}) - \theta)(x(P_{2}) - \theta)(x(P_{3}) - \theta).$$

We can compute a finite subset S of $A^{\times}/\mathbb{Q}^{\times}(A^{\times})^2$ that contains $\mu(\operatorname{Pic}_C^1(\mathbb{Q}))$.

Each element $\delta \cdot \mathbb{Q}^{\times}(A^{\times})^2 \in S$ gives rise to a 2-covering space X_{δ} of $\operatorname{Pic}_{C}^{1}$.

A Diagram

We define
$$Z_{\delta} \subset \mathbb{P}(A) : Q_{\delta_4} = Q_{\delta,5} = 0.$$

Then X_{δ} is the variety of lines in Z_{δ} . Let W_{δ} be the universal family over X_{δ} .



If height on \mathbb{P}^3 is comparable with height on $X_{\delta} \subset \mathbb{P}^{15}$, then we gain a factor of 16 in the exponent of H.

Threefold in \mathbb{P}^5 : $H^{3\cdot 6/7}$ Gives complexity $H^{9/56}$.

Algorithm

Input: $C, \ \delta \in A^{\times}$ and H.

- 1. Select a good Q-basis for δ of A.
- 2. Compute the quadratic forms $Q_{\delta,j}$ w.r.t. this basis.
- 3. Let $Z_{\delta} \subset \mathbb{P}(A)$ be given by $Q_{\delta,4} = Q_{\delta,5} = 0$.
- 4. For good primes p_1, \ldots, p_k with $p_1 \cdots p_k \gg H^{3/56?}$, compute $P_j = \{P \in Z_{\delta}(\mathbb{F}_{p_j}) : P \text{ lifts to } W_{\delta}(\mathbb{F}_{p_j})\}.$
- 5. Compute the sets $\Lambda_j = \{L_P : P \in P_j\}.$
- 6. For each lattice $L = L_1 \cap \cdots \cap L_k$ with $L_j \in \Lambda_j$, find small vectors in L and check if they give a point in $C^{(3)}(\mathbb{Q})$. Return this point when one is found, and stop.
- 7. Return "No point found."

Example

Consider the example from the beginning:

$$C: y^2 = -3x^6 + x^5 - 2x^4 - 2x^2 + 2x + 3$$

There is one nontrivial element of S:

$$\delta = -768\theta^5 - 113\theta^4 + 295\theta^3 + 825\theta^2 + 30\theta - 337$$

Equations for Z_{δ} are

 $z_0^2 - 2z_0z_1 + 2z_0z_3 + 4z_0z_4 + z_1^2 - 6z_1z_2 - 2z_1z_5 + z_2^2 + 2z_2z_5 - z_3^2 + 2z_3z_4 + 2z_5^2 = 0$ $z_0^2 - 2z_0z_2 + 2z_0z_4 - 2z_1z_2 + 2z_1z_4 - 2z_2z_4 + 2z_2z_5 - 2z_3z_5 - z_4^2 - 2z_4z_5 + 4z_5^2 = 0$

Find point (181 : 7 : 22 : 138 : -61 : 6) on Z_{δ} . Image in \mathbb{P}^3 is $35028 x^3 + 59577 x^2 + 49066 x + 13929$.

What Next?

Idea from Wednesday:

Try to write X_{δ} explicitly as $X_{\delta} \subset G(\mathbb{P}^1, \mathbb{P}^5) \subset \mathbb{P}^{14}$.

If the height there is comparable to the "4 Θ height" on X_{δ} , then searching for points on $X_{\delta} \subset \mathbb{P}^{14}$ leads to:

Surface in \mathbb{P}^{14} : $H^{2 \cdot 15/40} = H^{3/4}$ Gain in exponent of height: 8

So the complexity would be $H^{3/32}$.

This might extend the range of "findable" points.

Application

The information we obtain can be used to verify that $C(\mathbb{Q}) = \emptyset$.

Given:

- An explicit embedding $\iota : C \to J$ ($\in \operatorname{Pic}_{C}^{1}(\mathbb{Q})$),
- Explicit generators of $J(\mathbb{Q})$,

we can run a Mordell-Weil Sieve computation.

It uses local information to put conditions on the image of $C(\mathbb{Q})$ in $J(\mathbb{Q})$; when these conditions are contradictory, this gives a proof of $C(\mathbb{Q}) = \emptyset$.

Conjecturally, this should always work.