Non Malleable-Codes

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Perquisites. Some background in coding theory is helpful.

Error-Correction/Detection Codes. A (probabilistic) encoding scheme (or simply code) is a pair of functions $Enc : \{0,1\}^m \times \{0,1\}^n \to \{0,1\}^n$, $Dec : \{0,1\}^n \to \{0,1\}^m$.

Important examples of codes are error-correcting and error-detecting codes. A code is error-correcting (for distance d) if for any codeword C = Enc(M, R) and any function $f : \{0, 1\}^n \to \{0, 1\}^n$ where the Hamming distance¹ of C an f(C) is at most d we have

$$Dec(f(Enc(M,R))) = M$$
.

That is, the decoding recovers the encoded message even if up to d positions in the codeword were flipped.

Non-Malleability. In some settings a weaker security guarantee than correction (or detection) is sufficient. One example is the context of securing cryptosystems against so called "tampering attacks" [1], where it is sufficient to require that the tampered codeword C' = f(C) (for some C = Enc(M, R)) either decodes to the original message, Dec(C') = M, or the decoded message M' = Dec(C') is independent of the original message M.

This property, called *non-malleability*, is weaker than error-detection, as a consequence, one can construct codes which are non-malleable against classes of tampering functions for which error-detection (and thus also correction) is trivially impossible. A simple example are the constant functions $f_x(C) = x$, a more interesting example are functions where the *i*th bit of the tampered codeword f(C) can be any function of the *i*th bit in the original codeword C.

Goal. In this project the student should first read and understand the definitions and technical results of [1]. In a second phase, the student can either try to extend some of the results from [1]. E.g. coming up with constructions with better rate or for broader classes of tampering functions. Another option is to do read and report on more related literature.

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References

[1] S. Dziembowski, K. Pietrzak, D. Wichs Non-Malleable Codes In ICS, 2010.

¹The Hamming distance of two strings is the number of positions in which they differ.